

```
Public Class SATRANC_SAATI
```

```
Dim SURE_BEYAZ_SANIYE As Integer
```

```
Dim SURE_SIYAH_SANIYE As Integer
```

```
Private Sub Form1_Load(sender As Object, e As EventArgs) Handles MyBase.Load  
    RESET()  
End Sub
```

```
Private Sub RESET()
```

```
    SURE_BEYAZ_SANIYE = TextBox1.Text * 60 + TextBox2.Text
```

```
    SURE_SIYAH_SANIYE = TextBox1.Text * 60 + TextBox2.Text
```

```
    Timer1.Stop()
```

```
    Timer2.Stop()
```

```
    TextBox3.Text = TextBox1.Text
```

```
    TextBox4.Text = TextBox2.Text
```

```
    TextBox5.Text = TextBox1.Text
```

```
    TextBox6.Text = TextBox2.Text
```

```
Dim SANIYE As Integer = 45
```

```
Dim RESIM As New Bitmap(PictureBox1.Width, PictureBox1.Height)
```

```
Dim CIZ As Graphics = Graphics.FromImage(RESIM)
```

```
CIZ.TranslateTransform(100, 100)
```

```
CIZ.DrawEllipse(New Pen(Brushes.Red, 3), -100, -100, 196, 196)
```

```
Dim SANIYE_X As Integer = 90 * Math.Cos(6 * SANIYE * Math.PI / 180)
```

```
Dim SANIYE_Y As Integer = 90 * Math.Sin(6 * SANIYE * Math.PI / 180)
```

```
CIZ.DrawLine(New Pen(Color.Blue, 4), 0, 0, SANIYE_X, SANIYE_Y)
```

```
PictureBox1.Image = RESIM
```

```
PictureBox2.Image = RESIM
```

```
End Sub
```

```
Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click
    RESET()
End Sub
```

```
Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click
    Timer1.Stop()
    Timer2.Stop()
End Sub
```

```
Private Sub Button3_Click(sender As Object, e As EventArgs) Handles Button3.Click
    Timer1.Stop()
    Timer2.Start()
End Sub
```

```
Private Sub Button4_Click(sender As Object, e As EventArgs) Handles Button4.Click
    Timer1.Start()
    Timer2.Stop()
End Sub
```

```
Private Sub Timer1_Tick(sender As Object, e As EventArgs) Handles Timer1.Tick
    SURE_BEYAZ_SANIYE -= 1
    TextBox3.Text = SURE_BEYAZ_SANIYE \ 60
    TextBox4.Text = SURE_BEYAZ_SANIYE - (SURE_BEYAZ_SANIYE \ 60) * 60
    Dim SANIYE As Integer = TextBox4.Text + 45

    Dim RESIM As New Bitmap(PictureBox1.Width, PictureBox1.Height)
    Dim CIZ As Graphics = Graphics.FromImage(RESIM)
    CIZ.TranslateTransform(100, 100)
    CIZ.DrawEllipse(New Pen(Brushes.Red, 3), -100, -100, 196, 196)

    Dim SANIYE_X As Integer = 90 * Math.Cos(6 * SANIYE * Math.PI / 180)
    Dim SANIYE_Y As Integer = 90 * Math.Sin(6 * SANIYE * Math.PI / 180)
    CIZ.DrawLine(New Pen(Color.Blue, 4), 0, 0, SANIYE_X, SANIYE_Y)
    PictureBox1.Image = RESIM
    If SURE_BEYAZ_SANIYE <= 0 Then Timer1.Stop()
End Sub
```

```

Private Sub Timer2_Tick(sender As Object, e As EventArgs) Handles Timer2.Tick
    SURE_SİYAH_SANIYE -= 1
    TextBox5.Text = SURE_SİYAH_SANIYE \ 60
    TextBox6.Text = SURE_SİYAH_SANIYE - (SURE_SİYAH_SANIYE \ 60) * 60

    Dim SANIYE As Integer = TextBox6.Text + 45

    Dim RESIM As New Bitmap(PictureBox2.Width, PictureBox2.Height)
    Dim CIZ As Graphics = Graphics.FromImage(RESIM)
    CIZ.TranslateTransform(100, 100)
    CIZ.DrawEllipse(New Pen(Brushes.Red, 3), -100, -100, 196, 196)

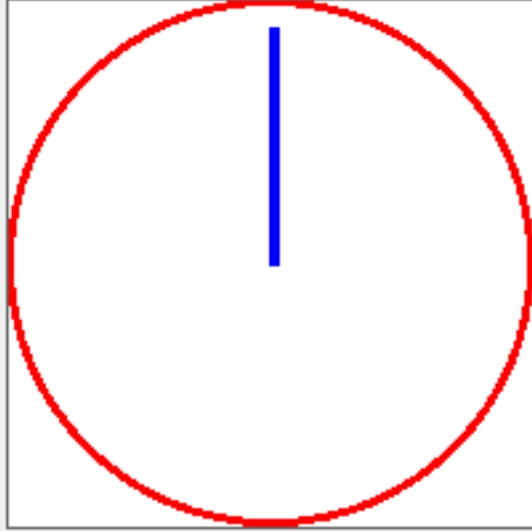
    Dim SANIYE_X As Integer = 90 * Math.Cos(6 * SANIYE * Math.PI / 180)
    Dim SANIYE_Y As Integer = 90 * Math.Sin(6 * SANIYE * Math.PI / 180)
    CIZ.DrawLine(New Pen(Color.Blue, 4), 0, 0, SANIYE_X, SANIYE_Y)
    PictureBox2.Image = RESIM
    If SURE_SİYAH_SANIYE <= 0 Then Timer2.Stop()
End Sub

End Class

```

RESET

BEYAZ



Kalan

Dakika Saniye

5

0

SİYAH OYNAR

Toplam Süre

Dakika

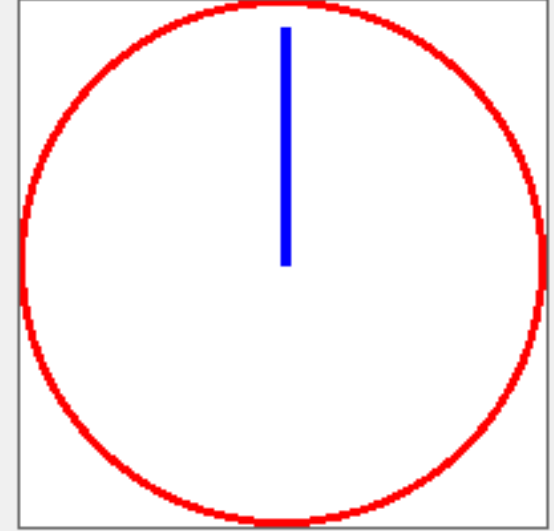
Saniye

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BEKLE

SİYAH



Kalan

Dakika Saniye

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BEYAZ OYNAR